

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Masakari (Warhawk) T

Movement Points: **Tonnage:** 85
Walking: 4 **Tech Base:** Mixed
Running: 6 **Rules Level:** Standard
Jumping: 0 **Role:** Brawler
Engine Type: 340 XL

Weapons & Equipment Inventory

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	ER PPC (C)	LA	15	15 [DE]	—	7	14	23
2	Plasma Rifle	RA	10	10 [DE,H]	—	5	10	15
1	Targeting Computer (C)	RT	—	[E]	—	—	—	—
1	Rocket Launcher 10	CT	3	1/Msl [M,C]	—	5	11	18

Ammo: (Plasma Rifle) 30

BV: 2,938



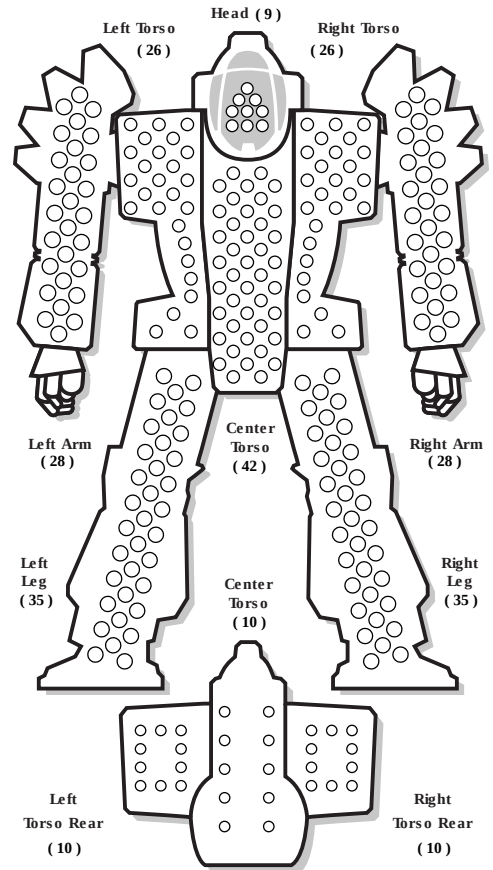
WARRIOR DATA

Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken
 Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Ferro-Fibrous



CRITICAL TABLE

- Left Arm**
- Shoulder
 - Upper Arm Actuator
 - ER PPC
 - ER PPC
 - ER PPC
 - ER PPC

- 1-3**
- Ferro-Fibrous
 - Roll Again
 - Roll Again
 - Roll Again
 - Roll Again
 - Roll Again

- Left Torso**
- XL Fusion Engine
 - XL Fusion Engine
 - Double Heat Sink
 - Double Heat Sink
 - Double Heat Sink
 - Double Heat Sink

- 1-3**
- Double Heat Sink
 - Double Heat Sink
 - Double Heat Sink
 - Double Heat Sink
 - Ferro-Fibrous
 - Ferro-Fibrous

- Left Leg**
- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
 - Double Heat Sink
 - Double Heat Sink

Head

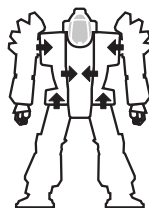
- Life Support
- Sensors
- Cockpit
- Ferro-Fibrous
- Sensors
- Life Support

Center Torso

- 1-3**
- XL Fusion Engine
 - XL Fusion Engine
 - XL Fusion Engine
 - Gyro
 - Gyro
 - Gyro

- 4-6**
- Gyro
 - XL Fusion Engine
 - XL Fusion Engine
 - XL Fusion Engine
 - Rocket Launcher 10
 - Roll Again

Engine Hits ○○○○
 Gyro Hits ○○○○
 Sensor Hits ○○○○
 Life Support ○



Damage Transfer Diagram

Right Arm

- 1-3**
- Shoulder
 - Upper Arm Actuator
 - Plasma Rifle [IS]
 - Plasma Rifle [IS]
 - Plasma Rifle [IS]
 - Plasma Rifle [IS]

- 4-6**
- Ammo (Plasma Rifle) 10
 - Ammo (Plasma Rifle) 10
 - Ammo (Plasma Rifle) 10
 - Ferro-Fibrous
 - Roll Again
 - Roll Again

Right Torso

- 1-3**
- XL Fusion Engine
 - XL Fusion Engine
 - Double Heat Sink
 - Double Heat Sink
 - Targeting Computer
 - Targeting Computer

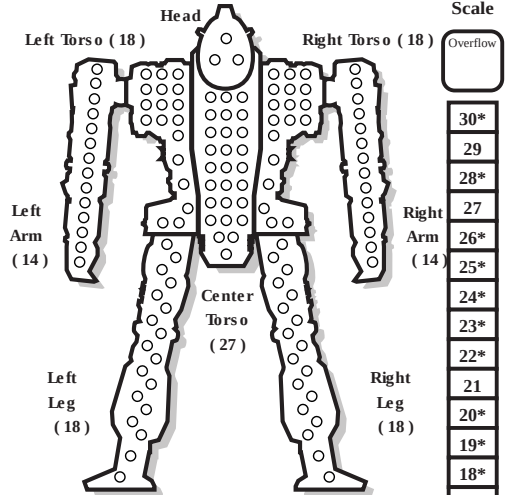
- 4-6**
- Targeting Computer
 - Targeting Computer
 - Targeting Computer
 - Ferro-Fibrous
 - Ferro-Fibrous
 - Roll Again

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink
- Double Heat Sink

INTERNAL STRUCTURE DIAGRAM

Standard Structure



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 20 (40)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
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20*
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16
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3
2
1
0